



Porters Grange Primary School

Physical Education

Tennis

Early Years	Skills for tennis are developed through the other racket, net and wall games.
Year 1	
Year 2	
Year 3	<p>Return a ball to a partner. Learning the rules of the game and I am beginning to use them to play honestly. Understand the benefits of exercise. Provide feedback using key words. Cooperatively with my group to self-manage games. Use basic racket skills. Understand the aim of the game.</p>
Year 4	<p>Sometimes play a continuous game. Learning the rules of the game and I am beginning to use them to play honestly and fairly. Communicate with my teammates to apply simple tactics. Explain what happens to my body when I exercise and how this helps to make me healthy. Provide feedback using key terminology and understand what I need to do to improve. Share ideas and work with others to manage our game. Use a range of basic racket skills. Return to the ready position to defend my own court</p>
Year 5	<p>Developing a wider range of skills and I am beginning to use these under some pressure. Understand the rules of the game and I can apply them honestly most of the time. Understand the need for tactics and can identify when to use them in different situations. Identify how different activities can benefit my physical health. Identify when I was successful and what I need to do to improve. Use feedback provided to improve my work. Work co-operatively with others to manage our game. Understand there are different skills for different situations and I am beginning to apply this.</p>

Year 6

Use a wider range of skills with increasing control under pressure.

Use the rules of the game consistently to play honestly and fairly.

Work collaboratively to create tactics with my team and evaluate the effectiveness of these.

Understand that there are different areas of fitness and how this helps me in different activities.

Recognise my own and others strengths and areas for development and can suggest ways to improve.

Use feedback provided to improve the quality of my work.

Work in collaboration with others so that games run smoothly.

Select the appropriate action for the situation and make this decision quickly.